

Press Release



Exit Games to offer multiplayer game extension for BREW[®] solution

Extension will enable fast and easy development of feature-rich multiplayer applications

Hamburg and San Francisco, CA - July 25, 2005 - Exit Games, one of the leading service providers for mobile multiplayer entertainment software, today announced its plans to offer the Exit Games Neutron multiplayer extension for QUALCOMM's BREW solution.

Exit Games Neutron is a full service multiplayer solution for the development, hosting and worldwide deployment of applications for mobile phones. For the customer, Neutron connects cross-device and cross-network mobile games, thus allowing gamers to play each other across networks, on BREW handsets.

For the developer, the seamless integration of Exit Games Neutron into the BREW solution facilitates easy development and rollout of comprehensive multiplayer games. Exit Games' multiplayer extension for the BREW solution will offer numerous multiplayer game play modes, community functions, and administrative functions.

Brick Challenge by Bytedefenders will be the first game utilizing Exit Games' Neutron BREW extension and was first demonstrated at the BREW 2005 Conference in June.

"We decided to develop for QUALCOMM's BREW solution as it is the leading environment for next-generation mobile games," says Christof Wegmann, CTO of Exit Games. "The Exit Games Neutron BREW extension dramatically simplifies mobile multiplayer game development and allows developers to focus on creating great titles."

"Adding multiplayer functionality to mobile games significantly enhances the overall experience for gamers by leveraging the key elements of competition and community," said Mike Yuen, director, Gaming Group for QUALCOMM Internet Services. "QUALCOMM is pleased that Exit Games is leveraging the BREW solution to deliver a compelling full service multiplayer solution that will help advance this rapidly growing market."

QUALCOMM's BREW solution is designed to meet the distinct and varied needs of wireless operators, handset manufacturers, publishers, developers and end users around the world. BREW products and services include: an open, extensible client platform that supports robust systems and application software including personalized and branded user interfaces for mass market devices; a J2EE[™]-based, modular delivery system that enables the distribution of content, applications and user interfaces to wireless devices across all air interfaces; a dedicated professional services team that supports the integration of customized implementations; and the wireless industry's first global marketplace to support the monetization of applications and services developed in all programming languages. The BREW solution can make the wireless visions of innovative companies a reality.



About Exit Games

Exit Games is a leading service provider for mobile entertainment software. Its core product Exit Games Neutron connects mobile gamers all over the world. The open multiplayer solution is based on the OMA Games Service industry standard co-developed by Exit Games. Clients and partners of Exit Games are leading companies such as Com2Us, Kuju Wireless, Vodafone, T-Mobile, Sony Ericsson and Siemens. VC-financed Exit Games has offices in Hamburg, Germany and San Francisco, CA, USA.

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