

# Press Release



## US publisher SkyZone Entertainment selects Exit Games Neutron as mobile multiplayer platform for both Java and BREW games

Hamburg/San Francisco, CA, 18 August 2005 - SkyZone Entertainment, one of the leading US games developers and publishers, chooses Exit Games Neutron multiplayer solution as their multiplayer platform for its forthcoming multiplayer products developed in both Java and BREW.

After a successful launch with Java carriers in Europe, USA and Asia the newly released version Exit Games Neutron 2.5 allows the company to serve SkyZone Entertainment customers on a global scale. The Neutron multiplayer solution is already used by leading international partners such as Vodafone, T-Mobile and Sony Ericsson. Based on the OMA (Open Mobile Alliance) games services standard, Exit Games Neutron 2.5 is an open multiplayer solution that connects mobile gamers across the world regardless of which device or mobile network they are using. Neutron 2.5 incorporates the following areas in an integrated service: core service platform including community management, communications functionality, tools for administration and distribution, optional extensions and games servers.

SkyZone Entertainment is one of the leading US publishers of mobile games with a large portfolio of licences and leading 3D applications. Stargate SG-1, Rocky™ Boxing and Duke Nukem mobile - named one of the "Most Anticipated Games for 2005" by online games portal Gamespot - are just some of the successful products from SkyZone Entertainment. The company distributes its products through almost all the BREW and Java operators in the United States.

"We're proud to win a leading American publisher as a client. SkyZone Entertainment holds an impressive and high level portfolio of very popular casual titles," explains Tom Sperry, CEO of Exit Games USA. "The combination of their portfolio and publishing power with the advanced gameplay and community features offered by Exit Games Neutron 2.5 will lead to the creation of great games that really demonstrate the fun of multiplayer gaming."

"Mobile multiplayer games capitalize on the very nature of gaming: social interaction", explains James Wee, CEO for SkyZone Entertainment. "With Neutrons' facility to connect Java and Brew subscribers, users are given the freedom to interact with their social group without any technical boundaries."

Exit Games Neutron 2.5 will be making its public debut at the Leipzig Games Convention 2005.

For more information, please consult Exit Games at the Games Convention: GC Business Center, Hall 2, booth F50.



#### **About Exit Games**

Exit Games is a leading service provider for connected mobile entertainment software. Its core product Exit Games Neutron is a managed multiplayer platform, connecting mobile users all over the world. The open-standard solution is based on the OMA Games Services industry standard, co-developed by Exit Games.

Clients of Exit Games include leading developers, publishers and mobile communications companies like Com2uS, Kuju Wireless, Vodafone, T-Mobile, Orange, Sony Ericsson and Siemens. Exit Games was founded in 2003 on venture capital funding and maintains branches in Hamburg, Germany and San Francisco, CA /USA.

#### **About SkyZone Entertainment**

SkyZone Entertainment, an SK Group affiliate company, is an international mobile entertainment company that creates and delivers fun and exciting "Made for Mobile"™ entertainment including brand name games and cutting-edge applications such as 3D games, mobile-enabled Web portals and live screens. SK Group is Korea's third-largest conglomerate with annual revenues exceeding US\$40 billion. SK Group consists of more than 40 leading companies, including SK Telecom, Korea's leading wireless service provider and recognized pioneer in the commercialization of 2.5G and 3G wireless service and applications. For more information, visit [www.skyzonemobile.com](http://www.skyzonemobile.com).

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